

SAVAGE GAMMA WORLD

Savage Gamma World Artifact Discovery (Long)

In keeping with the spirit of FFF, I have come up with an idea for dealing with those pesky Artifacts from Before the Long Dark Night.

(This of course is for Random Items of Power, not for Placed Items of Power!)

First of all, draw one Card. Check the suit. If the Joker is drawn, go to the Artifact Condition chart (GM's choice on Item)

Spades	Useless Un-powered Artifact (No use or power for) Toaster Electric Mixer Parking Meter Laptop Computer CD Rom Etc.
Hearts	Minor Un-powered Artifact (Slightly useful, but no power required) Skateboard Erector Sets Typewriters Water Coolers Etc.
Diamonds	Minor Artifacts (Useful, but may require a power source) Slug Throwers Cameras Tape Recorders Hand Tools Etc.
Clubs	Major Artifacts Hover Cars Energy Weapons Medical Equipment Armor

Next, check the color of the card

Black. No power source available in unit.

Red. There is a power source in unit.

Next, check the face value of the card to determine the condition of the Artifact.

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Card Value	Condition of Artifact	% Chance of Functioning
2	Unrecognizable	0%
3 – 5	Obviously Broken	0%
6 – 7	Poor	20%
8 – 9	Fair	40%
10	Good	60%
Jack	Excellent	80%
Queen	Perfect	100%
King	Perfect, Half Charge Cell	100%
Ace	Perfect, Full Charge Cell	100%
Joker	Perfect, Extra (1d6) Full Cells	100%

Now come the fun part. Figuring out what it is.

Roll your Smarts (Edge bonuses apply, Mr. Fixit, etc.). A success (TN 4) starts the Flow Chart. For every raise move one level up the chart (i.e. A success Moves to A. One raise moves to B. Two raises moves to C, etc.). Wild Cards and Ace's apply. Skull and Crossbones cause an explosion using the Large Burst Template and causes 6d6 points of damage to everything in the blast radius. (No, toasters don't blow up, but the booby trap inside might, flinging shrapnel every which way.

Good luck.

I have posted this on my web page as well as the old flow charts from my Gamma World book.

<http://cmdrcody.bravepages.com/>
<http://cmdrcody.bravepages.com/savage.html>

The link is next to Gamma World (Artifact. PDF)

I hope this is useful, if not extremely dangerous :)

cya
jp

